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This report describes the design and implementation of a database to store zooplankton net tow data and the applications programming done to update and access the database using the Sigma 7 Extended Database Management System. The database contains information about each tow (cruise name, tow number, type of tow, year, month, day, time of day, longitude, latitude, area of tow, day-night code); each sample (depth code; minimum and maximum depth; minimum, maximum and average values of temperature, salinity, oxygen, (Con. on back

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A DATABASE FOR ZOOPLANKTON NET TOW DATA

by

Mary M. Hunt

and

Peter H. Wiebe

WOODS HOLE OCEANOGRAPHIC INSTITUTION
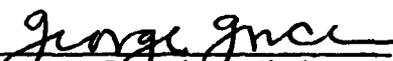Woods Hole, Massachusetts 02543

June 1980

TECHNICAL REPORT

Approved for Distribution: _George D. Grice_

George D. Grice, Chairman
Department of Biology

A DATABASE FOR ZOOPLANKTON NET TOW DATA

CONTENTS

Abstract

This report describes the design and implementation of a database to store zooplankton net tow data and the applications programming done to update and access the database using the Sigma 7 Extended Database Management System. The database contains information about each tow (cruise name, tow number, type of tow, year, month, day, time of day, longitude, latitude, area of tow, day-night code); each sample (depth code; minimum and maximum depth; minimum, maximum and average values of temperature, salinity, oxygen, light and chlorophyll; total biomass; aliquot size; and volume of water filtered); each species (family, genus, species names, and catch per 1000 m^3). Information can be retrieved by user-written applications programs or with the Sigma 7 Interactive Database Processor, which can either print a report of the retrieved data or store it in a file for further processing. As presently formulated, the database can store up to 500 tows or samples, 10 families, 100 genera, 500 species and 50,000 catch records.

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- i -

I.   Introduction

Extensive sampling with nets of the zooplankton populations in the Northwestern Atlantic Ocean between 1972 and 1978, and subsequent laboratory analysis of the samples, have resulted in a large amount of information about the abundance of species in the samples and the physical circumstances under which the samples were collected. In order to analyze these data efficiently, it became obvious that a database and retrieval system had to be constructed. This report documents the implementation of such a database and the construction of applications programs to update and access the database. This database relies on the Extended Database Management System (EDMS) which is a part of the operating system of the Honeywell Sigma 7 Computer at the Woods Hole Oceanographic Institution. The remainder of this introduction is a brief description of the EDMS system.

The Extended Database Management System consists of several different processors, and a group of library subroutines. The steps involved in database creation and use are:

1.   The first step is to prepare a formal description of the database to be created, using Data Definition Language (DDL). This description is processed by the File Definition Processor, DMSFDP. Two random files are created: a schema file which is a description of the database used by other processors, and a subschema file which is used by the Data Base Manager.

2.   The second step is to initialize the database, using the processor DMSINIT. This processor uses information from the schema file to create a file having the attributes specified in the DDL, but containing no data.

3.   Information is stored in the database, and can be retrieved, by applications programs which use a set of library routines referred to collectively as the Data Base Manager (DBM).

4.   The Interactive Database Processor, IDP, can be used to retrieve information from the data base. It can either print a report of retrieved data, or store it in a file.

5.   Two processors are supplied which facilitate back-up of the database. Saving the database file is done by DMSDUMP, and restoration is done by DMSLOAD.

6.   There are three Data Control Blocks (DCB's) through which the system accesses the various files.

F:SCHE	for the schema file	file name is ZOOSCHEM
F:SSCH	for the subschema file	file name is ZOOPLAN
F:DB01	for the database file	file name is ZOOSTOR

Details about the use of the processors are included later in this report. It should be noted that the name of the file containing the database, and the names of the schema and subschema files are contained in the DDL, and cannot be changed.

The following section of this report (section II) contains a complete description of the database. The following sections give details about how to use the database. The entire report, except perhaps section X, should be read carefully before attempting to store information in the database. It cannot be emphasized too strongly that extreme care should be taken in preparing data to be stored in the database.

II. Database Description

Our database contains information about the results of plankton tows. This information includes data describing the tows, and individual samples within the tows. It also includes the number of each species found in each sample.

The reasons for storing this information in a database are:

1. To avoid repetition of genus and species, and tow and sample numbers, in every catch record.

2. To facilitate processing either by sample or by species. Some applications compare the catch from different samples, while others study the samples in which a specific species was found.

3. Relative ease of adding new data.

The database is defined in terms of groups and sets. A graphic representation of the database is given in Figure 1. Each group defines a collection of related attributes which bear a one-to-one relationship to each other. For example, information about tows is a group; actual data about one specific tow is called a group occurrence. In Figure 1, each group is represented by a box; the group-name is printed in large letters in the middle of the box. The first group, ZOOHEAD, is a header group used by the Data Base Management routines, and contains no actual data.

The arrows in Figure 1 show the links between groups. These links are called sets; the set-name is printed beside the arrow, and is underlined. Each set points from one owner group to one member group. This connects one occurrence of the owner group to one or more occurrences of the member group. For example, an occurrence of the TOWDATA group (information about a specific tow), would be linked with one or more occurrences of the sample group (information about samples from the tow). The set linkages allow backward access; it is possible for a given SAMPLE occurrence, to find the owner from the TOWDATA group.

These links make it possible for a user program to access all samples (and tows) in which a given species occurred, or to find all species present in a given sample.

The order in which group occurrences are accessed depends on the database definition and on the order in which the occurrences were stored. Occurrences of the FAMILY, GENUS, and TOWDATA groups will be accessed in the reverse order to which they were stored. Occurrences of these groups can also be accessed individually by name. Occurrences of the SPECIES and SAMPLE groups will be accessed in the same order in which they were stored. Occurrences of these two groups cannot be accessed except through an occurrence of the group that owns the set of which they are members. For example, it is not possible to access a species name (or the catches associated with it), except through the name of the genus to which the species belongs.

Details of the items included in each group, maximum number of occurrences, and other parameters, are included. Knowledge of the database structure, and items included in each group, are required for use of the Interactive Database Processor (IDP).

Figure 1.

GROUP NAME: TOWDATA

CONTENTS: Information pertaining to tow

Member of TOWSET

Owner of SAMSET

Item Name	Contents	Type	# Words	Comments
* CRUISE	cruise name	Alpha,4	1	4 characters to identify cruise
* TOWNUM	tow number	Alpha,4	1	4 character tow number
TOWTYP	type of tow	Alpha,4	1	4 character tow type
FAMCODE	code to identify families	Integer	1	each bit corresponds to a family
YEAR	year	Integer	1	2 digit year
MONTH	month	Integer	1	2 digit month
DAY	day of month	Integer	1	
TIME	time of day	Integer	1	24-hour clock format
LONGTUDE	longitude	Real	1	+ for east, - for west
LATUDE	latitude	Real	1	+ for north, - for south
REGION	area of tow	Alpha,4	1	user-selected code
NITEDAY	day-night code	Alpha,1	1	D for day, N for night

Total   12 words of data

        4 words for pointers

Maximum number of occurrences anticipated = 500

* Control items for retrieval of group occurrences

GROUP NAME: SAMPLE

CONTENTS: Information pertaining to sample

Member of SAMSET

Owner of SAMCAT

Item Name	Contents	Type	# Words	Comments
DEPCODE	depth code	Alpha,4	1	To identify integrated samples
DEPMIN	minimum depth	Integer	1	Minimum depth of sample
DEPMAX	maximum depth	Integer	1	Maximum depth of sample
TEMIN	minimum temperature	Real	1	
TEAVG	average temperature	Real	1	
TEMAX	maximum temperature	Real	1	
SALTMIN	minimum salinity	Real	1	
SALTAVG	average salinity	Real	1	
SALTMAX	maximum salinity	Real	1	
OXMIN	minimum oxygen	Real	1	
OXAVG	average oxygen	Real	1	
OXMAX	maximum oxygen	Real	1	
LIGHTMIN	minimum light	Real	1	
LIGHTAVG	average light	Real	1	
LIGHTMAX	maximum light	Real	1	
CHLRMIN	minimum chlorophyl	Real	1	
CHLRAVG	average chlorophyl	Real	1	
CHLRMAX	maximum chlorophyl	Real	1	
BIOMASS	total biomass	Real	1	
ALIQUOT	aliquot size	Real	1	Fraction of sample studied (8=1/8)
VOLFIL	volume of water	Real	1	In cubic meters
UNDEF	undefined	Integer	5	Room for expansion

Total   26 words of data

4 words for pointers

Maximum number of occurrences anticipated = 500

GROUP NAME: FAMILY

CONTENTS: Names of Families included in data base

Member of   FAMSET

Owner of   GENUSET

Item Name	Contents	Type	# Words	Comments
* FAMNAME	Family name	Alpha,17	5	Names can have up to 17 characters
		Total	5	words of data
			4	words for pointers

Maximum number of occurrences anticipated = 10

* Control item for retrieval of group occurrence.

GROUP NAME: GENUS

CONTENTS: name of each Genus included in database

Member of GENUSET

Owner of   SPECSET

Item Name	Contents	Type	# Words	Comments
* GENAME	Genus name	Alpha,18	5	Up to 18 characters
		Total	5	words of data
			4	words for pointers

Maximum number of occurrences anticipated = 100

* Control item for retrieval of group occurrence.

GROUP NAME: SPECIES

CONTENTS: name of each Species found

Member of   SPECSET

Owner of   SPECAT

Item Name	Contents	Type	# Words	Comments
SPENAME	species name	Alpha,16	4	Up to 16 characters for species
		Total	4	words for data
			4	words for pointers

Maximum number of occurrences anticipated = 500

GROUP NAME: CATCH

CONTENTS: number of species in sample

Member of   SPECAT

Member of   SAMCAT

Item Name	Contents	Type	# Words	Comments
NPCUM	catch per 1000 cubic meters	Real	1	Can always go back to count

   Note: For integrated samples (Depth code = 99) this means catch
           per 1000 meters of depth per 1000 cubic meters.

                                  Total   1   word of data

                                            4   words for pointers

Maximum number of occurrences anticipated = 50,000

III. Recommended Operating Procedures

A database is different from an ordinary file. It is not possible to enter, delete, or change information, except through software created for the purpose. Program ZOOPUP has been written to update the ZOOSTOR database. Before using ZOOPUP to add information, Program SPLECK should be used to check for errors in the input file.

The operations required fall into two categories: those that must be done once to get started, and those that are repeated for every update. Operations in the first category are:

1.   Run DMSFDP to create the schema and subschema files.

2.   Run DMSINIT to create and initialize the database file.

3.   Run ZOOPUP to add Family, Genus, and Species names to the database.

Operations which will be performed periodically are:

1.   Run Program SPLECK to check the input file.

2.   Run Program PLANKINT if necessary, to create integrated samples.

3.   Run ZOOPUP to add new information to the database.

4.   Use IDP, or a test program, to see if the previous operation was successful.

5.   Use DMSDUMP to save database on labelled tape.

Accessing the information can, of course, be done at any time, and presents no danger to the integrity of the data.

The following recommendations should be given consideration:

1.   Keep all runs, plainly labelled as to what they are.

2.   Keep a notebook of updates.

3.   Do not enter data directly from cards. Always copy the cards to a file, and use Program SPLECK to check for errors, until none are found.

4. Do not try to add all your data in one run. Try one cruise at a time.

5. Be sure to use FILECAT as needed, so your schema, subschema, and database files will not be purged.

6. Keep two labelled tapes for backup with DMSDUMP. Alternate their use, so you will always have the two most recent updates.

IV. To Initialize, Store, and Restore Database
    Use of Auxiliary Processors

This section describes the use of processors to initialize, save, and restore a database.

A. DMSFDP

The first step is to process the Data Definition Language description of the database, and create the schema and subschema files. This is accomplished by DMSFDP. The following job set-up should be used:

```
!JOB
!LIMIT (CORE,20)
!SET M:SI /FILEDESC
!DMSFDP
```

The file definition, written in DDL, is read through the M:SI DCB. The schema and subschema files are created. If schema and/or subschema files with the same names already exist, they must be deleted.

B. DMSINIT

This processor must be run before information can be stored in the database. It creates a file having the characteristics specified in the file definition, but containing no data. The job set-up is:

```
!JOB
!LIMIT (CORE,20)
!SET F:SCHE /ZOOSCHEM
!SET F:DB01 /ZOOSTOR
!DMSINIT
```

DMSINIT can also be used to reinitialize all, or part of, an existing database. In this case, one data card must be added to the above job:

```
AREA=ZOOSTOR  RANGE=(p1,p2).     where p1 and p2 are, respectively,
                                 the first and last pages to be
                                 reinitialized.
!EOD
```

DON'T forget the period at the end of the data card.

C. DMSDUMP

After every successful update to the database, the new version should
be stored on a labelled tape. This is accomplished by DMSDUMP:

```
!JOB
!LIMIT (9T,1),(CORE,20)
!MESSAGE 9T tapid  *WRITE*
!SET F:DUMP LT#tapid/filid
!SET F:SCHE /ZOOSCHEM
!SET F:DB01 /ZOOSTOR
!DMSDUMP
 DUMP.
```

D. DMSLOAD

If a job to update the database aborts for any reason, the database
will not be properly closed, and will not be able to be used. When
(or if) this happens, it will be necessary to restore the previous
version. This is accomplished by DMSLOAD:

```
!JOB
!LIMIT (9T,1),(CORE,20)
!MESSAGE 9T tapid  INPUT
!SET F:LOAD LT#tapid/filid
!SET F:SCHE /ZOOSCHEM
!SET F:DB01 /ZOOSTOR
!DMSLOAD
 LOAD.
```

Note: DMSLOAD will not work correctly if the labelled tape file name
is the same as the database file name. Do not use ZOOSTOR as the
labelled tape file name.

V.   Formats for Input Data

There are two different kinds of files used by the three programs
(SPLECK, PLANKINT, and ZOOPUP). The first file contains Family, Genus, and
Species names, and the second file contains Tow, Sample, and Catch informa-
tion. Programs SPLECK and ZOOPUP use both files; Program PLANKINT requires
only the tow file.

The family file is very simple. It contains one record for each species.
The records should be sorted by Family and Genus. The record format is:

columns	Contents
1-17	Family name
21-38	Genus name
41-56	Species name

The tow file contains four different kinds of records, distinguished by
the first four characters of the record. The kinds of records, and record
identifiers, are:

T	Tow record
S1	Required (first) sample record
S2	Optional (second) sample record
C	Catch record

These records should be in the following order:

```
Tow record for first tow
     Sample record 1 for first sample of tow
     Sample record 2 for first sample of tow
          Catch record for sample
          Catch record for sample
          :
     Sample record 1 for second sample of tow
     Sample record 2 for second sample of tow
          Catch record for sample
          Catch record for sample
          :
          :
```

Tow record for second tow
      Sample record 1 for first sample of tow
      Sample record 2 for first sample of tow
         Catch record for sample
         Catch record for sample

      etc.

The formats of the different kinds of records are given in Tables 1, 2, 3, and 4. Figure 2 contains a graphical layout of all four kinds of records.

Samples of both kinds of files are included.

TABLE 1

Tow Record Format

Columns	Contents
1	T to identify tow data
2-4	blank
5-8	Cruise name, 4 characters alpha
9	blank
10-13	Tow name, 4 characters alpha
14	blank
15-18	Tow type, 4 characters alpha
19	blank
20-21	Year, 2 digits
22-23	Month, 2 digits
24-25	Day of month, 2 digits
26	blank
27-30	Time, 24-hour clock
31	blank
32-35	Region, 4 characters alpha
36	Day-night code, 1 character alpha
37	blank
38-44	Longitude, of form ±xxx.xx
45	blank
46-51	Latitude, of form ±xx.xx
52	blank
53-72	In each 2 columns, punch a code corresponding to one of the Families identified. If only one Family, there will be only 1 code. Could be: 01 = Euphausids 02 = Copepods

TABLE 2

Format of Sample Record 1

Columns	Contents
1-2	S1 to identify first sample record
3-4	blank
5-8	Depth code, up to 4 characters, alpha
9	blank
10-14	Minimum depth (right-justify)
15	blank
16-20	Maximum depth (right-justify)
21	blank
22-24	Aliquot size, integer
25	blank
26-31	Volume of water filtered (cubic meters)
32-38	Biomass
39	blank
40-44	Minimum temperature
45	blank
46-50	Average temperature
51	blank
52-56	Maximum temperature

Punch decimal

xx.xx

or

-x.xx

TABLE 3

Format of Sample Record 2

Columns	Contents
1-2	S2 to identify sample record 2
3-4	blank
5-10 11-16 17-22	Minimum, Average, and Maximum salinity form xx.xxx or xx.xx punch decimal
23	blank
24-27 28-31 32-35	Minimum, Average, and Maximum oxygen form x.xx or xx.x punch decimal
36	blank
37-43 44-50 51-57	Minimum, Average, and Maximum light form .xxExx or xx.Exx
58	blank
59-63 64-68 69-73	Minimum, Average, and Maximum chlorophyl form xx.xx or x.xxx punch decimal

---

TABLE 4

Catch Record Format

Columns	Contents
1	C to identify catch record
2-4	blank
5-25	Genus name
26-41	Species name
45-50	Number (free field)

FIGURE 2.

INPUT FORMATS FOR READTOW

SAMPLE OF: FAMILY/GENUS/SPECIES INPUT

EUPHAUSIDS	BENTHEUPHAUSIA	AMBLYOPS
EUPHAUSIDS	EUPHAUSIA	AMERICANA
EUPHAUSIDS	EUPHAUSIA	BREVIS
EUPHAUSIDS	EUPHAUSIA	GIBBOIDES
EUPHAUSIDS	EUPHAUSIA	HEMIGIBBA
EUPHAUSIDS	EUPHAUSIA	KROHNII
EUPHAUSIDS	EUPHAUSIA	MUTICA
EUPHAUSIDS	EUPHAUSIA	PSEUDOGIBBA
EUPHAUSIDS	EUPHAUSIA	TENERA
EUPHAUSIDS	MEGANYCTIPHANES	NORVEGICA
EUPHAUSIDS	NEMATOBRANCHION	BOOPIS
EUPHAUSIDS	NEMATOBRANCHION	FLEXIPIES
EUPHAUSIDS	NEMATOBRANCHION	SEXSPINOSUS
EUPHAUSIDS	NEMATOSCELIS	ATLANTICA
EUPHAUSIDS	NEMATOSCELIS	MEGALOPS
EUPHAUSIDS	NEMATOSCELIS	MICROPS
EUPHAUSIDS	NEMATOSCELIS	TENELLA
EUPHAUSIDS	STYLOCHEIRON	ABBREVIATUM
EUPHAUSIDS	STYLOCHEIRON	AFFINE
EUPHAUSIDS	STYLOCHEIRON	CARINATUM
EUPHAUSIDS	STYLOCHEIRON	ELONGATUM
EUPHAUSIDS	STYLOCHEIRON	LONGICORNE
EUPHAUSIDS	STYLOCHEIRON	MAXIMUM
EUPHAUSIDS	STYLOCHEIRON	SUHMII
EUPHAUSIDS	THYSANOESSA	GREGARIA
EUPHAUSIDS	THYSANOESSA	LONGICAUDATA
EUPHAUSIDS	THYSANOESSA	PARVA
EUPHAUSIDS	THYSANOPODA	ACUTIFRONS
EUPHAUSIDS	THYSANOPODA	AEQUALIS
EUPHAYSIDS	THYSANOPODA	CRISTATA
EUPHAUSIDS	THYSANOPODA	MONOCANTHA
EUPHAUSIDS	THYSANOPODA	OBTUSIFRONS
EUPHAUSIDS	THYSANOPODA	ORIENTALIS
EUPHAUSIDS	THYSANOPODA	PECTINATA
EUPHAUSIDS	THYSANOPODA	TRICUSPIDATA
COPEPODS	PAREUCHEATA	NORVEGICA

SAMPLE OF: TOW/SAMPLE/CATCH INPUT

```
T    K062    45 MAC1 761204 2243   CCRN •065.33 +36.12 01
S1   1        900   1000   1     294    85.0  5.00   5.10   5.25
S2   35.00 35.00 35.00
C    THYSANOESSA            LONGICAUDATA        2
C    THYSANOESSA            PARVA               2
S1   2        700    900    1     677    26.6  5.25   6.25   7.75
S2   35.00 35.04 35.08
C    NEMATOSCELIS           MEGALOPS            27
C    NEMATOSCELIS           MICROPS             1
C    THYSANOESSA            PARVA               10
C    THYSANOPODA            ACUTIFRONS          1
S1   3        550    700    1     542    27.7  7.75   8.50  10.00
S2   35.08 35.36 35.38
C    EUPHAUSIA              TENERA              1
C    NEMATOSCELIS           MEGALOPS            173
C    THYSANOESSA            GREGARIA            1
C    THYSANOESSA            PARVA               17
S1   4        400    550    1     623    32.1 10.00  10.50  13.25
S2   35.38 35.44 35.68
C    NEMATOSCELIS           MEGALOPS            157
C    NEMATOSCELIS           MICROPS             1
C    NEMATOSCELIS           TENELLA             1
C    THYSANOESSA            PARVA               3
S1   5        300    400    1     472    25.4 13.25  14.00  14.75
S2   35.68 35.78 35.86
C    NEMATOSCELIS           MEGALOPS            78
C    STYLOCHEIRON           ELONGATUM           1
C    THYSANOESSA            PARVA               1
C    THYSANOPODA            OBTUSIFRONS          1
S1   6        200    300    1     455    48.4 14.75  15.75  16.75
S2   35.86 36.02 36.17
C    EUPHAUSIA              KROHNII             1
C    NEMATOSCELIS           MEGALOPS            60
C    STYLOCHEIRON           ABBREVIATUM         2
C    STYLOCHEIRON           AFFINE              5
C    STYLOCHEIRON           ELONGATUM           11
C    THYSANOESSA            GREGARIA            2
C    THYSANOPODA            AEQUALIS            3
S1   7        100    200    1     496    30.2 16.75  17.75  20.30
S2   36.17 36.18 36.36
C    EUPHAUSIA              HEMIGIBBA           13
C    EUPHAUSIA              KROHNII             17
C    EUPHAUSIA              TENERA              2
C    NEMATOSCELIS           MEGALOPS            35
C    STYLOCHEIRON           ABBREVIATUM         4
C    STYLOCHEIRON           AFFINE              10
C    STYLOCHEIRON           CARINATUM           44
C    STYLOCHEIRON           ELONGATUM           2
C    STYLOCHEIRON           SUHMII              4
C    THYSANOESSA            GREGARIA            1
C    THYSANOESSA            LONGICAUDATA        1
C    THYSANOPODA            AEQUALIS            3
S1   8          1    100    1     473    59.2 20.30  20.30  20.30
S2   36.22 36.22 36.22
C    EUPHAUSIA              AMERICANA           1
C    EUPHAUSIA              BREVIS              16
C    EUPHAUSIA              HEMIGIBBA           17
C    EUPHAUSIA              KROHNII             12
```

VI. Pre-processing Programs

Two pre-processing programs have been written, one or both of which should be run before additions of data to the database. The first program, SPLECK, should be run at least once before each run of ZOOPUP, to check for errors in the input file. It checks for spelling errors in Genus and Species names, and for valid values in numeric fields. It should be run until no errors are found.

The second program, PLANKINT, is used for tows which include samples from different depths. For each such tow, it creates an additional sample, with a depth code of '99', combining the catch data from all other samples of the tow. For the added sample, the number included on the catch record is the number of species caught per 1000 meters of depth, per 1000 cubic meters of water filtered.

Reports of these two programs follow.

NAME: SPLECK

TYPE: Main program

PURPOSE: This program checks for errors in a file containing tow, sample,
           and catch information before the data in the file is added to
           the ZOOSTOR database.

MACHINE: Sigma 7

SOURCE LANGUAGE: Extended Fortran IV

PROGRAM CATEGORY: Data processor

DESCRIPTION:

When storing information in a database, it is extremely inconvenient
to encounter errors and inconsistencies in the data to be stored.
This program reads information from the files containing input data,
and checks for such errors. Only when a file has been found free of
errors should it be input to Program ZOOPUP, which will store the
information in the database.

There are two files which are required by SPLECK. The first is the
file containing Family, Genus, and Species names, called the Family-
file. The second file, called the Tow-file, contains information
about individual tows and samples, including genus and species names
of plankton collected. Each genus-species name must be identical to
a genus-species from the Family-file.

Numeric values and other fields which are checked for the different
kinds of records in the Tow-files are:

1. Tow Record

    a. Year must be between 60 and 85.
    b. Month, day, time, longitude, and latitude must
        contain appropriate values.

2. First sample record

    a. Maximum depth > minimum depth
    b. Aliquot > 0
    c. Volume of water > 0
    d. Biomass $\geq$ 0
    e. Min. temp. $\leq$ average temp. $\leq$ max. temp.

3. Second sample record

    For each of the four variables, the following check is made:

        $0 \leq minimum \leq average \leq maximum$

4. Catch record

    a. The number caught must be > 0.
    b. The genus-species must exist in the Family-file.

In addition, each record is checked to be sure blanks are in the correct locations, and that the record order is legal.

INPUT: A. Up to 200 records of a Family-file are read into the program through the F:1 Data Control Block. The record format is described in Section V of this report.

    B. Records from a Tow-file are read through the F:2 Data Control Block. Four kinds of data records are distinguished by T, S1, S2, or C beginning in column 1. The record formats are completely described in Section V of this report.

OUTPUT: Status messages and error messages are written to the printer through the F:108 DCB. These are described under ERRORS & DIAGNOSTICS, below.

USAGE: A. The following job set-up should be used to form a load module.

```
!JOB
!SET F:1 /FAMFIL
!SET F:2 /TOWFIL
!FORTRAN NS,GO
        source deck of SPLECK
!LYNX $;.1JFL;.3 OVER SPLECK
```

    B. The job set-up to run the program as a batch job should be:

```
!JOB
!SET F:1 /famfil
!SET F:2 /towfil
!RUN (LMN,SPLECK)
```

    C. The program can also be run on-line, by use of the following commands:

```
!SET F:1 /famfil
!SET F:2 /towfil
!S SPLECK
```

RESTRICTIONS:

The Family-file may contain no more than 200 records.

STORAGE REQUIREMENTS:

The program will run with a core limit of 7K.

SUBPROGRAM REQUIRED:

    A.   Fortran Library: ABORTSET   BUFFERIN

    B.   Library in account 3: DATE   SETBREAK   COMPAR   SCAN

    C.   Library in account 1JFL (soon to be added to account 3 library):
           IDEVICE

OPERATIONAL ENVIRONMENT: Uses the CP-V Operating System.

Device	Function	Special requirements
disk file	Family-file input	F:1 DCB
disk file	Tow-file input	F:2 DCB
line printer	diagnostic output	F:108 DCB

PROGRAM LOGIC:

    A.   Initialization

        1.   Print program name and version
        2.   Check input files
        3.   Initialize SETBREAK and ABORTSET
        4.   Read genus-species names from Family-file and store

    B.   Process Tow-file

        1.   Read record and check record type
        2.   Check record for errors

    C.   Termination

        1.   Print summary
        2.   STOP

TIMING: Undetermined, but fast.

ERRORS & DIAGNOSTICS:

    A.   The following errors will result in termination of the program.

        1.   **FAMILY FILE NOT AVAILABLE
             SET F:1 WAS NOT ISSUED

        2.   **TOW FILE NOT AVAILABLE
             SET F:2 WAS NOT ISSUED

        3.   **READ ERROR ON RECORD ____.

            This indicates an error in reading the tow file.

        4.   **FAMILY FILE TOO LONG

            There may be no more than 200 records in the family file.

    B.   For each record from the tow-file which contains one or more
        errors, three or more lines are printed. The first line contains
        the digits 1234567890 repeated across the page, to identify
        column numbers. The second line contains the record number, and
        contents of the record. The third line (and additional lines if
        needed) tells the kind of error detected. These messages are:

        1.   RECORD OUT OF ORDER

        2.   UNRECOGNIZED RECORD TYPE

        3.   BLANK CHARACTER NOT FOUND AT COLUMN ___

        4.   GENUS/SPECIES NAME NOT IN FAMILY FILE

        5.   A variable name and value, if the variable has an incorrect
            value.

    C.   If a DECODE error occurs, the system will print an error message.
        This is followed by a program message:

    ERROR OCCURRED ON RECORD #_____

    Sample output, including error messages of different kinds, is included.

PROGRAMMER: John F. Loud and Mary Hunt

ORIGINATOR: Peter Wiebe

DATE: November, 1979

REFERENCES: Complete documentation of ZOOSTOR database.
               Reports of W.H.O.I. Sigma 7 programs.

SAMPLE OUTPUT FROM SPLECK:

SPLECK VERSION 1:   12/03/79 13:37:47

NUMBER OF FAMILY RECORDS READ: 35

```
        123456789012345678901234567890123456789012345678901234567890123456789012
#  29   C    NEMATOBRACHION       BOOPIS              1
 **GENUS/SPECIES NAME NOT IN FAMILY FILE
```

```
        123456789012345678901234567890123456789012345678901234567890123456789012
#  57   T    A271    7 MTRN  720924 2245   NSSN -68-28  35-16
**BLANK CHARACTER NOT FOUND AT COLUMN #14
```

```
        123456789012345678901234567890123456789012345678901234567890123456789012
# 123   T    A271     *8 MTRN 720927 0445   NSSN -68-27  96-23
LATITUDE = 96-2300
```

```
        123456789012345678901234567890123456789012345678901234567890123456789012
# 134   O    STYLOCHEIRON         CARINATUM           25
**UNRECOGNIZED RECORD TYPE
```

```
        123456789012345678901234567890123456789012345678901234567890123456789012
# 157   S1      99  1000     805     2     2195
MINDEPTH = 1000
MAXDEPTH = 805
```

```
        123456789012345678901234567890123456789012345678901234567890123456789012
# 246   C    EUPHAUSIA            BREVIS              3
**RECORD OUT OF ORDER
```

```
        123456789012345678901234567890123456789012345678901234567890123456789012
# 279   C    MEGANYTIPHANES       NORVEGICA           1
 **GENUS/SPECIES NAME NOT IN FAMILY FILE.
```

**END OF FILE ON DATA RECORD INPUT AFTER   279 RECORDS PROCESSED
**   7 ERRORS DETECTED

STOP 0

NAME: PLANKINT

TYPE: Main program

PURPOSE: To find integrated plankton tows from all samples.

MACHINE: Sigma 7

SOURCE LANGUAGE: Extended Fortran IV

PROGRAM CATEGORY: Utility

DESCRIPTION:

Some kinds of plankton tows include samples from different depths.
It is desired to create an additional sample, combining data from
each depth. For each species found in the tow, the program finds the
number caught per 1000 cubic meters of water filtered, per 1000 meters
of depth. The minimum, average, and maximum values of temperature,
salinity, etc. are found, and the total biomass and volume of water
filtered are found. The depth ranges of the integrated sample are the
minimum and maximum depths of all the samples processed. The depth
code of the integrated sample is '99'. An output file is created,
containing the input file information, and the integrated samples.

INPUT:

The file containing input data is read through the F:1 DCB.   This
file contains four different kinds of records, distinguished by the
first four bytes of the record. The kinds of records, and record
identifiers, are:

      T   Tow record
      S1   Required (first) sample record
      S2   Optional (second) sample record
      C   Catch record

These records must be in the following order:

      Tow record for first tow
            Sample record 1 for first sample of tow
            Sample record 2 for first sample of tow
                  Catch record for sample
                  Catch record for sample
                  :
                  :
            Sample record 1 for second sample of tow
            Sample record 2 for second sample of tow
                  Catch record for sample
                  Catch record for sample
                  :
                  :

```
    Tow record for second tow
        Sample record 1 for first sample of tow
        Sample record 2 for first sample of tow
            Catch record for sample
            Catch record for sample
            :
            :
```

The formats of the different kinds of records are given in Tables 1, 2, 3, and 4.

OUTPUT:

The output file is created through the F:2 DCB. The format is identical to the format of the input file. The records for the integrated sample for each tow are added at the end of the other samples for the tow.

USAGE:

The job to load and run the program could be:

```
!JOB
!FORTRAN LS,GO
        source decks of PLANKINT and LJUST
!SET F:1 /infil
!SET F:2 /outfil;OUT;SAVE
!LYNX $;.3
!RUN
```

where 'infil' and 'outfil' should be replaced by the names of the input and output files respectively.

RESTRICTIONS:

1. The program does not check to be sure there are samples covering all depths between the minimum and maximum depths.

2. The average temperature, salinity, etc. for the integrated sample are found by averaging the minimum and maximum values of the integrated sample.

3. The input file must not contain sample records with a depth code of '99'.

STORAGE REQUIREMENTS: The program requires 3456 locations.

SUBPROGRAMS REQUIRED: MOVE and COMPAR from the account 3 library.
    LJUST included with this program.

OPERATIONAL ENVIRONMENT:

Device	Function	Special requirements
Disk	input	F:1 DCB
Disk	output	F:2 DCB

ERRORS & DIAGNOSTICS:

There are two kinds of error messages. The first kind are for input-output errors, and the second kind for problems with the input file. All error messages result in the program being terminated.

Input/output error messages are:

1.   ERROR nn IN FIRST RECORD

    There was a read error of some kind in the first record.

2.   OUTPUT ERROR or BUFFEROUT ERROR

    A write error.

3.   READ ERROR

    Read error other than first record.

Error messages indicating problems with the input file are:

4.   FIRST RECORD NOT TOW RECORD nnnn

    The program prints the first 4 characters of the offending record.

5.   NOT S1 RECORD nnnn

    The record after a tow record must always be a S1 record. If not, this message appears. Again, the first 4 characters are printed.

6.   ILLEGAL RECORD TYPE AFTER S1 nnnn

    The only legal record types after S1 are S2 or C.

7.   ILLEGAL RECORD TYPE AFTER C nnnn

    Must be record type T, S1, or C.

8.   DEPTH CODE 99 IN INPUT FILE

The input file must not contain a sample with a depth code
'99'.

PROGRAMMER: Mary Hunt

ORIGINATOR: Peter Wiebe

DATE: June, 1979

REFERENCES: Documentation for Wiebe Database, M. Hunt.

VII.   Program to Update Database

NAME: ZOOPUP

TYPE: Main program

PURPOSE: To update the ZOOSTOR database.

MACHINE: Sigma 7

SOURCE LANGUAGE: Extended Fortran IV

PROGRAM CATEGORY: Utility

DESCRIPTION:

Program ZOOPUP is written to update the ZOOSTOR database. It is
assumed that the user has read the database description and other
related documentation. The program includes a different procedure
for each anticipated updating task. These tasks are:

1.   Add Family, Genus, and Species names

2.   Add Tow, Sample, and Catch information

3.   Modify or delete Tow occurrences

4.   Modify or delete Sample occurrences

5.   Modify or delete Catch occurrences

The program includes two read subroutines, one to read Family/Genus/
Species information, and one to read Tow/Sample/Catch information.
The expected input for these routines is described under INPUT.
Data in a different format can be used by supplying a new version of
the corresponding routine. Nearly all communication between the read
routines, the main program, and the Database Management routines, is
through COMMON. A complete description of COMMON is included in this
report. A description of the individual procedures follows.

Contents of COMMON

NAME	NO. WORDS	TYPE	CONTENTS
ICCB	14	INTEGER	SHOULD NOT BE CHANGED BY USER
ISETABL	36	INTEGER	NOT NEEDED BY USER PROGRAMS
IARTABL	2	INTEGER	NOT NEEDED BY USER PROGRAMS
ZOOHEAD	2	INTEGER	USER DOES NOT NEED THIS EITHER
TOWDATA			
CRUISE	1	INTEGER	CRUISE NAME, 4 CHARACTERS ALPHA
TOWNUM	1	INTEGER	TOW NUMBER, 4 CHARACTERS ALPHA
TOWTYP	1	INTEGER	TOW TYPE, 4 CHARACTERS ALPHA
FAMCODE	1	INTEGER	FAMILY CODE, ONE BIT PER FAMILY IDENTIFIED
YEAR	1	INTEGER	LAST 2 DIGITS OF YEAR OF TOW
MONTH	1	INTEGER	MONTH NUMBER OF TOW
DAY	1	INTEGER	DAY OF MONTH
TIME	1	INTEGER	TIME OF DAY, 24-HOUR CLOCK FORMAT
LONGTUDE	1	REAL	LONGITUDE IN DEGREES, + FOR EAST, - FOR WEST
LATUDE	1	REAL	LATITUDE IN DEGREES, + FOR NORTH, - FOR SOUTH
REGION	1	INTEGER	REGION OF TOW, 4 CHARACTERS ALPHA
NITEDAY	1	INTEGER	DAY-NIGHT CODE, D FOR DAY, N FOR NIGHT
KURR200	2	INTEGER	POINTERS USED BY DBM
SAMPLE			
DEPCODE	1	INTEGER	DEPTH CODE, '99' MEANS INTEGRATED SAMPLE
DEPTHS	2	INTEGER	MINIMUM AND MAXIMUM DEPTH OF SAMPLE IN METERS
TEMPS	3	REAL	MIN., AVG., AND MAX. TEMPERATURE OF SAMPLE
SALTS	3	REAL	MIN., AVG., AND MAX. SALINITY OF SAMPLE
OXYGEN	3	REAL	MIN., AVG., AND MAX. OXYGEN OF SAMPLE
LIGHT	3	REAL	MIN., AVG., AND MAX. LIGHT OF SAMPLE
CHLRPHYL	3	REAL	MIN., AVG., AND MAX. CHLOROPHYL OF SAMPLE
BIOMASS	1	REAL	TOTAL BIOMASS OF SAMPLE
ALIQUOT	1	REAL	FRACTION OF SAMPLE STUDIED, 8 MEANS 1/8
VOLFIL	1	REAL	VOLUME OF WATER FILTERED, IN CUBIC METERS
UNDEF	5	INTEGER	ROOM FOR EXPANSION
KURR210	2	INTEGER	POINTERS USED BY DBM
CATCH			
NPCUM	1	REAL	NUMBER PER CUBIC METER
KURR400	1	INTEGER	POINTER USED BY DBM
FAMILY			
FAMNAME	5	INTEGER	17-CHARACTER FAMILY NAME
KURR300	1	INTEGER	DBM POINTER
GENUS			
GENAME	5	INTEGER	18-CHARACTER GENUS NAME
KURR310	1	INTEGER	DBM POINTER
SPECIES			
SPENAME	4	INTEGER	16-CHARACTER SPECIES NAME
KURR320	2	INTEGER	POINTERS USED BY DBM
IARMAST	6	INTEGER	NOT NEEDED BY USER PROGRAMS

The first procedure is used to add Family, Genus, and Species names to the database. This procedure takes the following steps:

1. Initialize counters and pointers.

2. Call read subroutine and check status.

3. If Family name is different from previous Family, and is not already in the database, add it to the database.

4. If Genus name is different from previous Genus, and is not already in the database, add it to the database.

5. If Species is not already in the database, add Species name to the database.

6. Return to step 2.

Operation will be most efficient if the species to be added are already sorted by Family name and Genus name.

The next procedure is used to add tow data, sample data, and catch data. This procedure takes the following steps:

1. Initialize pointers and counters.

2. Call read subroutine and check status.

3. If cruise or tow number is different from that of the previous tow, and there is no tow occurrence with that cruise and tow number, add the tow occurrence to the database.

4. If the depth code of the current sample is different from the depth code of the previous sample, or the tow is not the same as the previous tow, the program checks to see if the specified tow already has a sample with the specified depth code. If not, the sample occurrence is added to the database. If such a sample already exists, a message is printed, and processing continues.

5. If the first 4 characters of the Genus name are blank, returns to step 2.

6. Checks to see if the sample already has a catch occurrence of the specified Genus-Species. If such an occurrence already exists, a message is printed, and the program returns to step 2.

7. If the specified Genus/Species is not in the database, prints a message, and returns to step 2.

8. Stores catch occurrence, linked to sample occurrence and Genus-Species occurrence.

9. Returns to step 2.

The primary purpose of this procedure is to add Tow, Sample, and
Catch occurrences in the same job. The same results can be obtained
by adding the Tow and Sample occurrences in one job, and adding the
Catch occurrences later. If this method is used, a message will be
printed for each sample, indicating that the occurrence already exists
in the database, but the program will continue processing. It should
be noted that the Family, Genus, and Species occurrences must already
exist in the database.

The last three procedures are used to modify or delete Tow, Sample,
or Catch occurrences. It is to be hoped that the use of these
procedures will be kept to a minimum by careful checking of input
before adding information to the database. The first of these
procedures is used to modify (or delete) tow occurrences. Since a
tow is identified by cruise and tow number, these two fields cannot
be changed. This procedure takes the following steps:

1. Initialize pointers and counters.

2. Call read subroutine and check status.

3. Access tow occurrence with specified cruise and tow number.

4. Modify occurrence by replacing all fields with contents of
   corresponding COMMON locations. (Or delete occurrence.)

5. Return to step 2.

The next procedure is used to modify (or delete) samples. Since
samples are identified by depth code, this field cannot be changed.
In addition to sample information, the read subroutine must specify
cruise and tow number, to identify the tow to which the sample
belongs. The procedure takes the following steps:

1. Initialize pointers and counters.

2. Call read routine and check status.

3. If cruise and tow number are different from those of the
   previous tow, access the specified tow occurrence.

4. Find the sample occurrence with the specified depth code.

5. Modify the sample occurrence by replacing all fields with the
   contents of the corresponding COMMON locations. (Or delete
   occurrence.)

6. Return to step 2.

The last procedure is used to modify (or delete) catch occurrences. To properly identify the occurrence to be modified, the read sub-routine must input the cruise and tow number of the tow, depth code of the sample, and Genus and Species names, in addition to the correct catch information. The steps taken are:

1. Initialize counters and pointers.

2. Call read subroutine and check status.

3. If cruise and tow number are different from those of the previous tow, access the specified tow occurrence.

4. Find sample occurrence with the specified depth code.

5. Access the catch occurrences from the sample one by one until we reach the catch occurrence of the specified Genus and Species.

6. Modify the catch occurrence by replacing all fields with the contents of the corresponding COMMON locations. (Or delete occurrence.)

7. Return to step 2.

There is no substitute for careful checking and rechecking before adding information to the database. If a tow occurrence is deleted, all sample occurrences for the tow are deleted also. If a sample occurrence is deleted, all catch occurrences for the sample are deleted. When a catch occurrence is deleted, the linkage for each species occurrence must be changed. All this is done by the Data Base Management routines, but shows that deletions are not recommended. Again, careful checking is necessary to avoid these time-consuming procedures.

INPUT:

A. Cards   through F:105

One record is read from logical unit 105 for each procedure
requested by the user. The record contains one or two keywords
to identify the desired procedure, as follows:

cols.	codes	procedure
1-3	FAM	Add Family, Genus, and Species names
1-3	TOW	Add Tow, Sample, and Catch occurrences
1-7	MOD TOW MOD SAM MOD CAT	Modify already existing Tow, Sample, or Catch occurrences
1-7	DEL TOW DEL SAM DEL CAT	Delete existing Tow, Sample, or Catch occurrences
1-3	END	No more procedures

B. Family, Genus, and Species names   through F:1

Input for the FAM procedure is done by Subroutine READSPEC.
This routine expects one record for each species to be added
to the database. These records should be presorted by Family
and Genus. The format is:

cols.	Contents
1-17	Family name
21-38	Genus name
41-56	Species name

C. Tow, Sample, and Catch information   through F:2

Input for all procedures except FAM is done by Subroutine
READTOW. The amount of input needed depends on the procedure,
but the format of the file is the same in any case.

This file is described in attached documentation, Section V.

D. Subschema file   F:SSCH   DCB

The user does not need to do anything about this, except *include*
a SET command in his job.

E. Database   F:DB01   DCB

The user must include a SET command in the job.

OUTPUT: A. At the conclusion of each procedure, the number of occurrences of each group added, modified, or deleted, is output on the printer. Error messages may also be printed. See ERRORS & DIAGNOSTICS, below.

        B. The information supplied by the user is stored in the database.

USAGE: The job file below will take the following steps:

        1. Compile ZOOPUP and associated subroutines from cards and create a load module named ZOOPUP.

        2. It will add occurrences to the Family, Genus, and Species groups. Records containing the information are read through logical unit 1, which is assigned to file FAMFILE.

        3. It will add occurrences to the Tow, Sample, and Catch groups. The required information is read through logical unit 2, which is assigned to file TOWCATFIL.

```
      !JOB
      !LIMIT (CORE,20),(TIME,3)
      !SET F:DB01 /ZOOSTOR
      !SET F:SSCH /ZOOPLAN
      !SET F:1 /FAMFILE;IN
      !SET F:2 /TOWCATFIL;IN
    * !FORTRAN GO,NS
    *      source of ZOOPUP and subroutines
    * !LYNX $,DCB1.DMSLIB;.DMSLIB;.3 OVER ZOOPUP
      !RUN (LMN,ZOOPUP)
      !DATA
      FAM
      TOW
      END
```

      * When ZOOPUP is loaded, delete these.

RESTRICTIONS:

        1. Cruise name and tow number of tow occurrences cannot be changed. Depth code of sample occurrences cannot be changed.

        2. Family, Genus, and Species must be added before Tow, Sample, and Catch occurrences.

STORAGE REQUIREMENTS:

      The load module requires 16,896 locations, but additional core is required at run-time. The program will run in 20K.

SUBPROGRAMS REQUIRED:

A. The following have been written as part of the program:

FAMADD	To add Family, Genus, and Species occurrences
TOWADD	To add Tow, Sample, and Catch occurrences
FIXIT	To modify or delete already existing Tow, Sample, or Catch occurrences
READSPEC	To read the Family/Genus/Species file
READTOW	To read the Tow/Sample/Catch file
LJUST	To left-justify an alpha field within a word.

B. The following are from the Data Base Manager:

```
OPENUPD   STORE   SETERR   FINDG   FINDN   GET   CLOSEDB
HEAD      FINDD   MODIFY   DELETE
```

C. The following are from the IPC library in account 3:

```
ABORT    COMPAR  MOVE
```

OPERATIONAL ENVIRONMENT:

Device	Function	Special requirements	
card reader	control input	F:105	DCB
disk file	data input	F:1	DCB;IN
disk file	data input	F:2	DCB;IN
Subschema file	information input	F:SSCH	DCB
Database file	data input/output	F:DB01	DCB
line printer	output	F:108	DCB

TIMING:

The following runs were done on a database of 100 pages, rather than 1000. This should probably not make much difference in the time.

1. Time to add 34 species records was .028 minutes.

2. Time to add 187 catch occurrences, from 3 tows and 27 samples, was .35 minutes.

ERRORS & DIAGNOSTICS:

A. The first two error messages are produced by the main program, and will result in termination of the program.

1. UNKNOWN PROCEDURE _____ _____

The program did not recognize the procedure requested.

2. HEADER ERROR CODE = _____

An error condition was returned by the DBM. The error code is printed.

B. The following messages are output by one of the read routines. The name of the subroutine is always printed. They will result in the termination of the current procedure.

3. SUBR. READSPEC ERROR IN READING FAMILY FILE

4. SUBR. REATOW   ERROR IN READING TOW FILE

5. SUBR. READTOW   FILE OUT OF ORDER
      HOWMUCH = _____
      LAST = _____
      CURRENT = _____

The output values are for debugging purposes.

C. The final three messages indicate an unexpected condition in the database. The name of the subroutine is included as part of the message.

6. NON-EXISTENT GROUP OCCURRENCE

This message is followed by identification of the group occurrence which cannot be located. In most cases, the current procedure will continue.

7. ERROR error code IN subroutine name   group name

This message indicates that an error condition was found by one of the DBM subroutines. The DBM error code, name of the subroutine, and the group in which the error occurred, are part of the error message. In most cases, the current procedure will be terminated.

8. GROUP OCCURRENCE ALREADY IN DATABASE

This message is followed by identification of the group occurrence which is duplicated. The current procedure will continue.

PROGRAMMER: Mary Hunt

ORIGINATOR: Peter Wiebe

DATE: October, 1979

REFERENCES: Xerox Extended Data Management System Reference Manual.

VIII. Interactive Database Processor (IDP)

Most information retrieval can be done by the Interactive Database
Processor, hereafter called IDP. This processor can be used either to
print reports directly or to store retrieved information in a file for
further processing. IDP is fairly flexible, easy to use, and well-documented.
It requires 12K of core, and can be run either in batch or on-line. To use
IDP, it is necessary to be familiar with the database structure and item-
names, which are included in Section II of this report.

If IDP is used to store retrieved information in a file, it is
recommended that the NON-REPORT option not be used. After the retrieval has
been completed, use EDIT to eliminate column headings, and to determine the
format of the records. The NON-REPORT option causes all items which are
binary or floating-point to be stored in binary format, which might cause
trouble with some application programs.

A word of caution about using IDP - be sure to give the search a place
to start. If you don't, it will take much longer than it should. It may
help to know that group ZOOHEAD is stored on page 1, line 1. If no other
starting place is given or implied, include (in the DISPLAY command) the
phrase DIRECT ON ZOOHEAD (0001,01).   If you get the message   'UNABLE TO
OPTIMIZE', hit BREAK and start over, giving more information.

```
:IDP
  IDP VERSION B02
:QUERY ZOOPLAN.980  AREA=ZOOSTOR.980.
:DISPLAY CRUISE, TOWNUM, TOWTYP, DEPCODE, BIOMASS
:WHEN CRUISE EQ 'K065' AND DEPCODE EQ '99'
:DIRECT ON ZOOHEAD (0001,01).
```

CRUISE	TOWNUM	TOWTYP	DEPCODE	BIOMASS
K065	76	MOC1	99	$+8.6100000E+02$
K065	75	MOC1	99	$+5.4400000E+02$
K065	73	MOC1	99	$+1.2100000E+03$
K065	72	MOC1	99	$+8.9700000E+02$
K065	71	MOC1	99	$+9.9700000E+02$
K065	70	MOC1	99	$+7.5500000E+02$
K065	69	MOC1	99	$+9.5500000E+02$
K065	67	MOC1	99	$+6.3700000E+02$
K065	66	MOC1	99	$+5.3200000E+02$
K065	65	MOC1	99	$+5.1800000E+02$
K065	64	MOC1	99	$+5.4000000E+02$
K065	63	MOC1	99	$+1.1330000E+03$
K065	62	MOC1	99	$+1.2210000E+03$
K065	61	MOC1	99	$+6.7300000E+02$
K065	60	MOC1	99	$+4.9900000E+02$

```
:SORT GENAME, SPENAME.
:DISPLAY FAMNAME, GENAME, SPENAME
:WHEN FAMNAME EQ 'EUPHAUSIDS'.
SORT VERSION  F03WHOI JUN 4 79
SEQUENTIAL
RECORDS IN TOURNAMENT:         76
NUMBER OF MERGE BUFFERS:       12
INTERMEDIATE BUFFER SIZE:      512
RECORDS INPUT:                 34
RECORDS OUTPUT:                34
```

FAMNAME	GENAME	SPENAME
EUPHAUSIDS	BENTHEUPHAUSIA	AMBLYOPS
EUPHAUSIDS	EUPHAUSIA	AMERICANA
EUPHAUSIDS	EUPHAUSIA	BREVIS
EUPHAUSIDS	EUPHAUSIA	GIBBOIDES
EUPHAUSIDS	EUPHAUSIA	HEMIGIBBA
EUPHAUSIDS	EUPHAUSIA	KROHNII
EUPHAUSIDS	EUPHAUSIA	MUTICA
EUPHAUSIDS	EUPHAUSIA	PSEUDOGIBBA
EUPHAUSIDS	EUPHAUSIA	TENERA
EUPHAUSIDS	MEGANYCTIPHANES	NORVEGICA
EUPHAUSIDS	NEMATOBRANCHION	BOOPIS
EUPHAUSIDS	NEMATOBRANCHION	FLEXIPIES
EUPHAUSIDS	NEMATOBRANCHION	SEXSPINOSUS
EUPHAUSIDS	NEMATOSCELIS	ATLANTICA
EUPHAUSIDS	NEMATOSCELIS	MEGALOPS
EUPHAUSIDS	NEMATOSCELIS	MICROPS
EUPHAUSIDS	NEMATOSCELIS	TENELLA
EUPHAUSIDS	STYLOCHEIRON	ABBREVIATUM
EUPHAUSIDS	STYLOCHEIRON	AFFINE

```
:DISPLAY SPENAME, NPCUM, CRUISE, TOWNUM
:WHEN GENAME EQ 'NEMATOBRANCHION' AND DEPCODE EQ '99'.
```

SPENAME	NPCUM	CRUISE	TOWNUM
BOOPIS	+1.8999999E-01	EM11	95
BOOPIS	+1.1000001E-01	EM11	91
BOOPIS	+1.8000000E-01	EM11	87
BOOPIS	+2.5000000E-01	EM11	86
BOOPIS	+1.9999998E-01	EM11	85
BOOPIS	+1.8000000E-01	EM11	84
BOOPIS	+2.0999997E-01	EM11	83
BOOPIS	+2.6999998E-01	EM11	82
BOOPIS	+1.9999998E-01	EM11	81
BOOPIS	+1.8999999E-01	SUW1	9
BOOPIS	+3.5000002E-01	SUW1	1
BOOPIS	+3.9999997E-01	K035	006
BOOPIS	+1.0900001E+00	A101	016
BOOPIS	+1.1700000E+00	A101	015
BOOPIS	+4.6300001E+00	A101	014
BOOPIS	+1.5600004E+00	A101	013
BOOPIS	+3.9999997E-01	A101	012
BOOPIS	+3.8999998E-01	A101	011
BOOPIS	+3.6000001E-01	A101	010
BOOPIS	+3.2999998E-01	A101	009
BOOPIS	+4.3999999E-01	D007	0001
BOOPIS	+1.6499996E+00	A085	004
BOOPIS	+7.7999997E-01	K062	58
BOOPIS	+2.2000002E-01	K062	57
BOOPIS	+2.4000000E-01	K065	71
BOOPIS	+1.9999998E-01	K065	66
BOOPIS	+5.1999998E-01	K065	64
BOOPIS	+1.0000000E+00	K038	6
BOOPIS	+2.0000000E+00	K038	1
BOOPIS	+1.0000000E+00	A271	20
BOOPIS	+1.0000000E+00	A271	11
BOOPIS	+1.0000000E+00	A271	3
BOOPIS	+3.8999998E-01	K062	48
BOOPIS	+2.5000000E-01	K062	47
BOOPIS	+1.6000002E-01	K053	42
BOOPIS	+3.6000001E-01	K053	37
BOOPIS	+2.9000002E-01	K053	33
BOOPIS	+5.9999998E-02	K053	31
BOOPIS	+7.9000002E-01	C125	005
BOOPIS	+2.6999998E-01	C125	011
BOOPIS	+2.6999998E-01	C125	008
BOOPIS	+2.9000002E-01	C125	013
FLEXIPIES	+1.8000000E-01	EM11	87
FLEXIPIES	+3.8999998E-01	K035	005
FLEXIPIES	+3.0000001E-01	A101	005
FLEXIPIES	+2.5200004E+00	C111	007
FLEXIPIES	+1.8199996E+00	C111	020
FLEXIPIES	+7.6000003E+00	C111	013
FLEXIPIES	+2.5299997E+00	C111	010
FLEXIPIES	+3.8999998E-01	K065	72
FLEXIPIES	+3.7999999E-01	K065	71
FLEXIPIES	+9.8000001E-01	K065	70

IX.   Applications Programs

As an alternative to IDP, two subroutines have been written which can be incorporated in user applications programs. Their use will allow direct access to the database, but will add to the core requirements of the programs. These routines act as an interface between user programs and the Database Management routines. These will only access the data; they cannot be used to create or update the database. One of these routines accesses the database by Families, and the other accesses the database by Tows. Nearly all communication between the user programs, the access routines, and the Data Base Management routines is through COMMON. The contents and arrangement of COMMON are determined by the File Definition Processor, and must be exactly as specified. A complete description is included in this report. With the exceptions noted in the following descriptions (in GETFAM and GETTOW), the user program should change nothing in COMMON.

Each of the two routines has four entry points. In both cases, the first entry point is an initialization call. Although these routines are designed so that only one of them will be needed for most applications, both may be used in a single program, with the following restrictions:

1.   Only one of the initialization calls may be made.
2.   Calls to the two routines must not be alternated. Processing in one direction should be completed before starting to process in the other direction.

A brief demonstration program using FAMINIT is included. For each species, it prints tow and sample information associated with each catch occurrence. The first page of output is also included.

NAME: TOWINIT

TYPE: Subroutine

PURPOSE: To provide a method for Fortran programs to access the ZOOSTOR
           database by tow and sample number.

MACHINE: Sigma 7

SOURCE LANGUAGE: Extended Fortran IV

PROGRAM CATEGORY: Input

DESCRIPTION:

This routine was written to allow applications programs to access
information stored in the ZOOSTOR database, without having to use
the Data Base Manager directly. Nearly all communication between
user programs, this access routine, and the Data Base Management
routines is through COMMON. In particular, information retrieved
from the database is always stored in COMMON. The contents and
arrangement of COMMON are determined by the File Definition
Processor, and must be exactly as specified. A complete description
is included with this report. With the exceptions noted in the
description (in GETTOW), the user program should change nothing in
COMMON.

This routine has four entry points, the first of which is an
initialization call. All the entry points include an error
indicator, INKERR, as an argument. This indicator has the same
meaning in all cases:

INKERR = 0   The requested operation was successfully
                    completed.

INKERR = -1   The end of the set being processed has
                    been found. This is not usually an error
                    condition. It cannot occur in an
                    initialization call.

INKERR > 0   An error has occurred which makes it
                    impossible to continue. The value of
                    INKERR will be one of the error codes
                    set by the Data Base Manager. If the
                    user program makes another call to the
                    access routine after an error condition
                    has been encountered, the job will be
                    aborted.

INPUT: The input items requested by individual calls are stored in the
           corresponding locations of COMMON. See the description of
           COMMON included in this report.

OUTPUT: None.

USAGE:

    A.   As mentioned above, this routine has four entry points. The
        first entry point is an initialization call, which must be made
        once and only once, before any of the other entry points are
        called. It will open the database and do other needed
        initialization. The form of this call is:

        CALL TOWINIT (NPAGE,INKERR)

        where

        NPAGE   is an integer location into which the calling program
                    must store the number of pages to be used as buffers
                    by the Data Base Manager. The value must be between
                    3 and 10.

        INKERR   is an integer location into which the routine will
                    store the results of the operation, as described above.

    B.   The next entry point is used to access a tow. It can be used in
        one of two ways: either to access a specific tow, or to access
        the next tow. To access the next tow, the calling program must
        set METHOD to one; the routine will store the retrieved tow
        information in the corresponding locations in COMMON. To access
        a specific tow, the calling program must store the cruise name
        and tow number in the corresponding locations in COMMON and set
        METHOD to zero before calling GETTOW. The form of the call is:

        GETTOW (METHOD,INKERR)

        where

        METHOD   is an integer location into which the calling program
                    must store either zero or one:
                    = 0 to retrieve a specific tow
                    = 1 to retrieve next tow

        INKERR   is an integer location into which the routine will
                    store the results of the operation, as described
                    above.

C. The next call should be made to access the next Sample from the current Tow. When all samples for the tow have been retrieved, INKERR will be set to -1. Retrieved sample information will be stored in the corresponding locations of COMMON. The form of this call is:

CALL GETSAMP (INKERR)

where

INKERR   is an integer location into which the routine will store the results of the operation, as described above.

D. The last entry point of this routine is used to retrieve the next catch occurrence for the current sample. The calling program can specify how much, if any, information is desired in addition to the catch data. All retrieved data are stored by this routine in the corresponding locations in COMMON. The form of this call is:

CALL NECATCH (HOWMUCH,INKERR)

where

HOWMUCH   is an integer location into which the calling program must store a value to indicate how much information is desired:
= 0   will access only catch information
= 1   will also retrieve Genus and Species names
= 2   will retrieve Family name in addition to Genus and Species names.

INKERR   is an integer location into which the routine will store the results of the operation, as described above.

E. Other Considerations

1. The job to access the database must include the following SET commands:

```
!SET F:DB01 /ZOOSTOR
!SET F:SSCH /ZOOPLAN
```

2. When the application program has completed its operation, it should close the database, as follows:

```
CALL CLOSEDB
```

3.   The Load command for the application program must include
     the following:

     File   DCB1   in account   DMSLIB
     Library in account   DMSLIB

     To load from the   GO   file, the   LYNX   command might be:

          !LYNX $,DCB1.DMSLIB;.DMSLIB;.3

RESTRICTIONS:

1.   If the other retrieval routine, FAMINIT, is to be used in the
     same program, the following restrictions must be observed:

     a.   Only one of the initialization calls may be made.

     b.   Calls to the two routines must not be alternated.
          Processing in one direction should be completed
          before starting to process in the other direction.

2.   The entry points are heirarchical. This means that a call to
     GETSAMP cannot be made before a call to GETTOW, and a call to
     NECATCH cannot be made before a call to GETSAMP.

3.   The calling program should check the indicator after every call.

STORAGE REQUIREMENTS:

Subroutine TOWINIT requires 135 locations. This does not include
locations needed by the Data Base Management routines.

SUBPROGRAMS REQUIRED:

The following routines are needed from the library in account DMSLIB:

FINDD   FINDG   FINDN   GET   HEAD   OPENRET   SETERR

OPERATIONAL ENVIRONMENT:

Device	Function	Special requirements
Subschema file ZOOPLAN	input	F:SSCH DCB
Database file ZOOSTOR	input	F:DB01 DCB

PROGRAMMER: Mary Hunt

ORIGINATOR: Peter Wiebe

DATE: January, 1979

REFERENCES: Xerox Extended Data Management System Reference Manual.

NAME: FAMINIT

TYPE: Subroutine

PURPOSE: To provide a method for Fortran programs to access the ZOOSTOR
            database by Family and Genus.

MACHINE: Sigma 7

SOURCE LANGUAGE: Extended Fortran IV

PROGRAM CATEGORY: Input

DESCRIPTION:

This routine was written to allow applications programs to access
information stored in the ZOOSTOR database, without having to use
the Data Base Manager directly. Nearly all communication between
user programs, this access routine, and the Data Base Management
routines is through COMMON. In particular, information retrieved
from the database is always stored in COMMON. The contents and
arrangement of COMMON are determined by the File Definition
Processor, and must be exactly as specified. A complete description
is included with this report. With the exceptions noted in the
description (in GETFAM), the user program should change nothing in
COMMON.

This routine has four entry points, the first of which is an
initialization call. All the entry points include an error
indicator, INKERR, as an argument. This indicator has the same
meaning in all cases:

INKERR = 0   The requested operation was successfully
                completed.

INKERR = -1   The end of the set being processed has been found.
                This is not usually an error condition. It cannot
                occur in an initialization call.

INKERR > 0   An error has occurred which makes it impossible
                to continue. The value of INKERR will be one of
                the error codes set by the Data Base Manager.
                If the user program makes another call to the
                access routine after an error condition has been
                encountered, the job will be aborted.

INPUT: The input items requested by individual calls are stored in the
            corresponding locations of COMMON. See the description of COMMON
            included in this report.

OUTPUT: None.

USAGE:

A.   As mentioned above, this routine has four entry points. The
     first entry point is an initialization call, which must be
     made once and only once, before any of the other entry points
     are called. It will open the database and do other needed
     initialization. The form of this call is:

     CALL FAMINIT (NPAGE,INKERR)

     where

     NPAGE   is an integer location into which the calling program
                must store the number of pages to be used as buffers
                by the Data Base Manager. The value must be between
                3 and 10.

     INKERR   is an integer location into which the routine will
                store the results of the operation, as described above.

B.   The next entry point is used to access a family. It can be used
     in one of two ways: either to access a specific family, or to
     access the next family. To access the next family, the calling
     program must set METHOD to one; the routine will store the name
     of the retrieved family in array FAMNAME in COMMON. To access
     a specific family, the calling program must store the Family
     name in array FAMNAME in COMMON and set METHOD to zero before
     calling GETFAM.   The form of the call is:

     CALL GETFAM (METHOD,INKERR)

     where

     METHOD   is an integer location into which the calling program
                must store either zero or one:
                = 0 to retrieve a specific family
                = 1 to retrieve next family

     INKERR   is an integer location into which the routine will
                store the results of the operation, as described above.

C. The next call should be made to access the next Genus-Species
    in the current Family. The first time this call is made for
    a given Family, it will retrieve the first Genus in the Family,
    and the first Species for that Genus. Subsequent calls will
    retrieve the next Species for the same Genus until all Species
    in the Genus have been retrieved. It will then retrieve the
    first Species from the next Genus. When all Species from the
    Family have been retrieved, INKERR will be set to -1. Names
    of the retrieved Genus and Species will be stored in arrays
    GENAME and SPENAME in COMMON. The form of the call is:

    CALL GETSPEC (INKERR)

    where

    INKERR   is an integer location into which the routine will
              store the results of the operation, as described above.

D. The last entry point of this routine is used to retrieve the
    next catch occurrence for the current Species. The calling
    program can specify how much, if any, information is desired
    in addition to the catch data. All retrieved data are stored
    by this routine in the corresponding locations in COMMON.
    The form of this call is:

    CALL GETCATCH (HOWMUCH,INKERR)

    where

    HOWMUCH   is an integer location into which the calling program
              must store a value to indicate how much information
              is desired.
              = 0 will access only catch information
              = 1 will also retrieve Sample which is the owner
                     of the catch occurrence
              = 2 will retrieve Tow information in addition to
                     Sample information.

    INKERR   is an integer location into which the routine will
              store the results of the operation, as described
              above.

E. Other Considerations

    1. The job to access the database must include the following
        SET commands:

            !SET F:DB01 /ZOOSTOR
            !SET F:SSCH /ZOOPLAN

    2.   en the application program has completed its operation,
        .t should close the database: CALL CLOSEDB
        This routine has no arguments.

3.   The Load command for the application program must include the following:

File DCB1 in account DMSLIB

Library in account DMSLIB

To load from the GO file, the LYNX command might be:

!LYNX $,DCB1.DMSLIB;.DMSLIB;.3

RESTRICTIONS:

1.   If the other retrieval routine, TOWINIT, is to be used in the same program, the following restrictions must be observed:

a.   Only one of the initialization calls may be made.
b.   Calls to the two routines must not be alternated. Processing in one direction should be completed before starting to process in the other direction.

2.   The entry points are heirarchical. This means that a call to GETSPEC cannot be made before a call to GETFAM, and a call to GETCATCH cannot be made before a call to GETSPEC.

3.   The calling program should check the indicator after every call.

STORAGE REQUIREMENTS:

Subroutine FAMINIT requires 146 locations. This does not include the locations needed by the Data Base Management routines.

SUBPROGRAMS REQUIRED:

The following routines are needed from the library in account DMSLIB:

FINDD   FINDG   FINDN   GET   HEAD   OPENRET   SETERR

OPERATIONAL ENVIRONMENT:

Device	Function	Special requirements	
Subschema file ZOOPLAN	input	F:SSCH	DCB
Database file ZOOSTOR	input	F:DB01	DCB

PROGRAMMER: Mary Hunt

ORIGINATOR: Peter Wiebe

DATE: January, 1979

REFERENCES: Xerox Extended Data Management System Reference Manual.

```
1.    C      PROGRAM TO TEST FAMINIT
2.    C
3.    C
      C*****************************************************************
5.    C
6.    C      COMMON TO BE USED BY PROGRAMS WHICH ACCESS
7.    C        ZOOSTOR DATABASE
8.    C
9.           COMMON ICCB(14)
10.          INTEGER REFCODE, PAGENO, LINO, FREF
11.          INTEGER LAREF, GROUPNO, ERRCODE, ERRNO
12.          INTEGER ERREF, PASSWD(2), AREANO
13.          EQUIVALENCE (ICCB(1),REFCODE), (ICCB(2),PAGENO)
14.          EQUIVALENCE (ICCB(4),LINO), (ICCB(5),FREF)
15.          EQUIVALENCE (ICCB(6),LAREF), (ICCB(7),GROUPNO)
16.          EQUIVALENCE (ICCB(8),ERRCODE), (ICCB(9),ERRNO)
17.          EQUIVALENCE (ICCB(10),ERREF), (ICCB(11),PASSWD)
18.          EQUIVALENCE (ICCB(13),AREANO)
19.   C
20.   C   SET TABLES
21.   C
22.          COMMON ISETABL(36)
23.          INTEGER TOWSET(5), SAMSET(5), FAMSET(5)
24.          INTEGER GENUSET(5), SPECSET(5), SPECAT(5)
25.          INTEGER SAMCAT(5)
26.          EQUIVALENCE (ISETABL(1),TOWSET), (ISETABL(6),SAMSET)
27.          EQUIVALENCE (ISETABL(11),FAMSET), (ISETABL(16),GENUSET)
28.          EQUIVALENCE (ISETABL(21),SPECSET), (ISETABL(26),SPECAT)
2 .          EQUIVALENCE (ISETABL(31),SAMCAT)
30.   C
31.          COMMON IARTABL(2)
32.   C
33.   C   HEADER GROUP
34.   C
35.          COMMON ZOOHEAD(2)
36.          INTEGER KURR100
37.          EQUIVALENCE (ZOOHEAD(1),KURR100)
38.   C
39.   C   TOWDATA GROUP
40.   C
41.          COMMON TOWDATA(14)
42.          INTEGER CRUISE, TOWNUM, TOWTYP
43.          INTEGER FAMCODE
44.          INTEGER YEAR, MONTH, DAY, TIME
45.          REAL LONGTUDE, LATUDE
46.          INTEGER REGION, NITEDAY, KURR200
47.          EQUIVALENCE (TOWDATA(1),CRUISE), (TOWDATA(2),TOWNUM)
48.          EQUIVALENCE (TOWDATA(3),TOWTYP), (TOWDATA(4),FAMCODE)
49.          EQUIVALENCE (TOWDATA(5),YEAR), (TOWDATA(6),MONTH)
50.          EQUIVALENCE (TOWDATA(7),DAY), (TOWDATA(8),TIME)
51.          EQUIVALENCE (TOWDATA(9),LONGTUDE), (TOWDATA(10),LATUDE)
52.          EQUIVALENCE (TOWDATA(11),REGION), (TOWDATA(12),NITEDAY)
53.          EQUIVALENCE (TOWDATA(13),KURR200)
54.   C
5     C   SAMPLE GROUP
5 .   C
57.          COMMON SAMPLE(28)
58.          INTEGER DEPCODE, DEPTHS(2)
59.          REAL TEMPS(3), SALTS(3), OXYGEN(3)
```

```
60.            REAL LIGHT(3), CHLRPHYL(3), BIOMASS
61.            REAL ALIQUOT, VOLFIL
62.            INTEGER UNDEF(5), KURR210
6.             EQUIVALENCE (SAMPLE(1),DEPCODE), (SAMPLE(2),DEPTHS)
64.            EQUIVALENCE (SAMPLE(4),TEMPS), (SAMPLE(7),SALTS)
65.            EQUIVALENCE (SAMPLE(10),OXYGEN), (SAMPLE(13),LIGHT)
66.            EQUIVALENCE (SAMPLE(16),CHLRPHYL), (SAMPLE(19),BIOMASS)
67.            EQUIVALENCE (SAMPLE(20),ALIQUOT), (SAMPLE(21),VOLFIL)
68.            EQUIVALENCE (SAMPLE(22),UNDEF), (SAMPLE(27),KURR210)
69.     C
70.     C     CATCH GROUP
71.     C
72.            COMMON CATCH(2)
73.            REAL NPCUM
74.            INTEGER KURR400
75.            EQUIVALENCE (CATCH(1),NPCUM), (CATCH(2),KURR400)
76.     C
77.     C     FAMILY GROUP
78.     C
79.            COMMON FAMILY(6)
80.            INTEGER FAMNAME(5), KURR300
81.            EQUIVALENCE (FAMILY(1),FAMNAME), (FAMILY(6),KURR300)
82.     C
83.     C     GENUS GROUP
84.     C
85.            COMMON GENUS(6)
86.            INTEGER GENAME(5), KURR310
87.            EQUIVALENCE (GENUS(1),GENAME), (GENUS(6),KURR310)
8.      C
89.     C     SPECIES GROUP
90.     C
91.            COMMON SPECIES(6)
92.            INTEGER SPENAME(4), KURR320
93.            EQUIVALENCE (SPECIES(1),SPENAME), (SPECIES(5),KURR320)
94.     C
95.     C     AREA MASTER
96.     C
97.            COMMON IARMAST(6)
98.     C
99.     C*************************************************************
100.    C
101.    C
102.    C     LOCAL VARIABLES
103.    C
104.           INTEGER NPAGE, INKERR, METHOD
105.           INTEGER HOWMUCH, NSTA
106.           REAL NUMTOT
107.           INTEGER IBLNK/'    '/
108.           INTEGER LP/108/
109.    C
110.    C                                    SET PARAMETERS AND MAKE
111.    C                                    INITIALIZATION CALL
112.    C
113.           NPAGE = 4
11            NSTA = 0
115.           METHOD = 0
116.           HOWMUCH = 2
117.           CALL FAMINIT ( NPAGE, INKERR )
118.           IF ( INKERR .NE. 0 ) OUTPUT INKERR ; STOP 100
119.    C
```

```
20.    C                                          STORE FAMILY NAME IN COMMON
21.    C                                            AND RETRIEVE FAMILY
22.    C
2            FAMNAME(1) = 4HEUPH
24.          FAMNAME(2) = 4HAUSI
25.          FAMNAME(3) = 2HDS
26.          FAMNAME(4) = FAMNAME(5) = IBLNK
27.          CALL GETFAM ( METHOD, INKERR )
28.          IF ( INKERR .NE. 0 )  OUTPUT INKERR ; STOP 200
29.    C
30.    C                                          SPECIES LOOP STARTS HERE
31.    C
32.     20 CONTINUE
33.          CALL GETSPEC ( INKERR )
34.          IF ( INKERR .LT. 0 )  GO TO 70
35.          IF ( INKERR .NE. 0 )  OUTPUT INKERR ; STOP 300
36.          NUMTOT = 0
37.          WRITE(LP,2000)
38.   2000 FORMAT(/)
39.          WRITE(LP,1000) FAMNAME, GENAME, SPENAME
40.   1000 FORMAT ( 2X,5A4,1X,5A4,1X,4A4 )
41.          NSTA = 0
42.    C
43.    C                                        LOOP THROUGH CATCH OCCURRENCES
44.    C                                          FOR THIS SPECIES
45.    C
46.     30 CONTINUE
47.          CALL GETCATCH ( HOWMUCH, INKERR )
48.          IF ( INKERR .LT. 0 )  GO TO 20
49.          IF ( INKERR .NE. 0 )  OUTPUT INKERR ; STOP 400
50.    C
51.    C                                          END OF CURRENT SPECIES
52.    C
53.     50 CONTINUE
54.          WRITE(LP,1010)   CRUISE, TOWTYP, TOWNUM, YEAR, MONTH, DAY
55.   1010 FORMAT (1X,3A4, 3X,I2,'/',I2,'/',I2 )
56.          WRITE(LP,1020) DEPCODE, DEPTHS, TEMPS
57.   1020 FORMAT(3X,A4, 2I8,   3F8.2 )
58.          GO TO 30
59.    C
60.    C                                          HAVE FINISHED THIS FAMILY, SO...
61.    C                                            STOP.
62.    C
63.     70 CONTINUE
64.          CALL CLOSEDB
65.          STOP
66.          END
```

Output from Demonstration Program

EUPHAUSIDS		THYSANOPODA			MHNMCANTHA
K062M8C150		76/12/ 7			
99	1	1000	8.00	14.20	20.40
K062M8C150		76/12/ 7			
4	400	550	16.75	17.25	18.00

EUPHAUSIDS		THYSANOPODA			OBTUSIFRONS
K062M8C145		76/12/ 4			
99	1	1000	5.00	12.70	20.30
K062M8C145		76/12/ 4			
5	300	400	13.25	14.00	14.75

EUPHAUSIDS	THYSANOPODA	ORIENTALIS

EUPHAUSIDS	THYSANOPODA	PECTINATA

EUPHAUSIDS	THYSANOPODA	TRICUSPIDATA

EUPHAUSIDS		THYSANOESSA			GREGARIA
K062M8C150		76/12/ 7			
99	1	1000	8.00	14.20	20.40
K062M8C150		76/12/ 7			
8	1	100	20.35	20.35	20.35
K062M9C147		76/12/ 5			
99	1	1000	5.00	12.70	20.40
K062M8C147		76/12/ 5			
8	1	100	20.35	20.35	20.35
K062M8C147		76/12/ 5			
3	550	700	7.50	8.50	9.50
K062M8C147		76/12/ 5			
2	700	850	5.75	6.25	7.50
K062M9C145		76/12/ 4			
99	1	1000	5.00	12.70	20.30
K062M8C145		76/12/ 4			
7	100	200	16.75	17.75	20.30
K062M9C145		76/12/ 4			
6	200	300	14.75	15.75	16.75
K062M8C145		76/12/ 4			
3	550	700	7.75	8.50	10.00

EUPHAUSIDS		THYSANOESSA			LONGICAUDATA
K062M8C147		76/12/ 5			
99	1	1000	5.00	12.70	20.40
K062M8C147		76/12/ 5			

X. Database Definition in DDL.

```
    SCHEMA NAME IS ZOOSCHEM.
    AREA NAME IS ZOOSTOR CONTAINS 1000 PAGES
            NUMBER IS 1.
        GROUP NAME IS TOWHEAD
                WITHIN ZOOSTOR, RANGE IS PAGE 1 THRU PAGE 1
                LOCATION MODE IS DIRECT
                NUMBER IS 100.
        GROUP NAME IS TOWDATA
                WITHIN ZOOSTOR, RANGE IS PAGE 1 THRU PAGE 350
                LOCATION MODE IS CALC USING CRUISE, TOWNUM
                DUPLICATES ARE NOT ALLOWED
                NUMBER IS 200.
        CRUISE;     TYPE IS CHARACTER, 4.
        TOWNUM;     TYPE IS CHARACTER, 4.
        TOWTYP;     TYPE IS CHARACTER, 4.
        FAMCODE;    TYPE IS BINARY.
        YEAR;       TYPE IS BINARY.
        MONTH;      TYPE IS BINARY.
        DAY;        TYPE IS BINARY.
        TIME;       TYPE IS BINARY.
        LONGTUDE;   TYPE IS FLOATING SHORT.
        LATUDE;     TYPE IS FLOATING SHORT.
        REGION;     TYPE IS CHARACTER, 4.
        NITEDAY;    TYPE IS CHARACTER, 1.
        GROUP NAME IS SAMPLE
                WITHIN ZOOSTOR, RANGE IS PAGE 1 THRU PAGE 350
                LOCATION MODE IS VIA SAMSET SET
                NUMBER IS 210.
        DEPCODE;    TYPE IS CHARACTER, 4.
        DEPMIN;     TYPE IS BINARY.
        DEPMAX;     TYPE IS BINARY.
        TEMIN;      TYPE IS FLOATING SHORT.
        TEAVG;      TYPE IS FLOATING SHORT.
        TEMAX;      TYPE IS FLOATING SHORT.
        SALTMIN;    TYPE IS FLOATING SHORT.
        SALTAVG;    TYPE IS FLOATING SHORT.
        SALTMAX;    TYPE IS FLOATING SHORT.
        OXMIN;      TYPE IS FLOATING SHORT.
        OXAVG;      TYPE IS FLOATING SHORT.
        OXMAX;      TYPE IS FLOATING SHORT.
        LIGHTMIN;   TYPE IS FLOATING SHORT.
        LIGHTAVG;   TYPE IS FLOATING SHORT.
        LIGHTMAX;   TYPE IS FLOATING SHORT.
        CHLRMIN;    TYPE IS FLOATING SHORT.
        CHLRAVG;    TYPE IS FLOATING SHORT.
        CHLRMAX;    TYPE IS FLOATING SHORT.
        BIOMASS;    TYPE IS FLOATING SHORT.
        ALIQUOT;    TYPE IS FLOATING SHORT.
```

```
            VOLFIL;      TYPE IS FLOATING SHORT.
            UNDEF1;      TYPE IS BINARY.
            UNDEF2;      TYPE IS BINARY.
            UNDEF3;      TYPE IS BINARY.
            UNDEF4;      TYPE IS BINARY.
            UNDEF5;      TYPE IS BINARY.
         GROUP NAME IS CATCH
               WITHIN ZOOSTOR, RANGE IS PAGE 351 THRU PAGE 1000
               LOCATION MODE IS VIA SAMCAT SET, STORAGE IS SPECAT SET
               NUMBER IS 400.
            NPCUM;       TYPE IS FLOATING SHORT.
         GROUP NAME IS FAMILY
               WITHIN ZOOSTOR, RANGE IS PAGE 351 THRU PAGE 1000
               LOCATION MODE IS CALC USING FAMNAME
                  DUPLICATES ARE NOT ALLOWED
               NUMBER IS 300.
            FAMNAME;     TYPE IS CHARACTER, 17.
         GROUP NAME IS GENUS
               WITHIN ZOOSTOR, RANGE IS PAGE 351 THRU PAGE 1000
               LOCATION MODE IS CALC USING GENAME
                  DUPLICATES ARE NOT ALLOWED
               NUMBER IS 310.
            GENAME;      TYPE IS CHARACTER, 18.
         GROUP NAME IS SPECIES
               WITHIN ZOOSTOR, RANGE IS PAGE 351 THRU PAGE 1000
               LOCATION MODE IS VIA SPECSET
               NUMBER IS 320.
            SPENAME;     TYPE IS CHARACTER, 16.
         SET NAME IS TOWSET
            OWNER IS ZOOHEAD
               ORDER IS FIRST.
            MEMBER IS TOWDATA
               INCLUSION IS AUTOMATIC
               SELECTION IS THRU CURRENT OF SET.
         SET NAME IS SAMSET
            OWNER IS TOWDATA
               ORDER IS NEXT.
            MEMBER IS SAMPLE
               INCLUSION IS AUTOMATIC
               LINKED TO OWNER
               SELECTION IS THRU CURRENT OF SET.
         SET NAME IS FAMSET
            OWNER IS ZOOHEAD
               ORDER IS FIRST.
            MEMBER IS FAMILY
               INCLUSION IS AUTOMATIC
               SELECTION IS THRU CURRENT OF SET.
         SET NAME IS GENUSET
            OWNER IS FAMILY
               ORDER IS FIRST.
            MEMBER IS GENUS
               INCLUSION IS AUTOMATIC
               SELECTION IS THRU CURRENT OF SET.
         SET NAME IS SPECSET
            OWNER IS GENUS
               ORDER IS NEXT.
            MEMBER IS SPECIES
               INCLUSION IS AUTOMATIC
               LINKED TO OWNER
               SELECTION IS THRU CURRENT OF SET.
```

```
SET NAME IS SPECAT
    OWNER IS SPECIES
        ORDER IS FIRST.
    MEMBER IS CATCH
        INCLUSION IS AUTOMATIC
        LINKED TO OWNER
        SELECTION IS THRU CURRENT OF SET.
SET NAME IS SAMCAT
    OWNER IS SAMPLE
        ORDER IS NEXT.
    MEMBER IS CATCH
        INCLUSION IS AUTOMATIC
        LINKED TO OWNER
        SELECTION IS THRU CURRENT OF SET.
    END.
SUBSCHEMA NAME IS ZOOPLAN OF SCHEMA ZOOSCHEM
    COMPONENTS ARE ALL.
END.
```

Acknowledgements

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A DATABASE FOR ZOOPLANKTON NET TOW DATA by Mary M. Hunt and Peter H. Wiebe. June 1980. 65 pages. Prepared for the Office of Naval Research under Contract N00014-79-C-0071; NR 083-004.

This report describes the design and implementation of a database to store zooplankton net tow data and the applications programing done to update and access the database using the Sigma 7 Extended Database Management System. The database contains information about each tow (cruise name, tow number, type of tow, year, month, day, time of day, longitude, latitude, area of tow, day-night code); each sample (depth code, minimum and maximum depth; minimum, maximum and average values of temperature, salinity, oxygen, light and chlorophyll; total biomass; aliquot size; and volume of water filtered); each species (family, genus, species names, and catch per 1000 m³). Information can be retrieved by user-written applications programs or with the Sigma 7 Interactive Database Processor, which can either print a report of the retrieved data or store it in a file for further processing. As presently formulated, the database can store up to 500 tows or samples, 10 families, 100 genera, 500 species and 50,000 catch records.

1. MOCNESS Net Tows
2. CODASYL Database for Zooplankton
3. Zooplankton Data Storage and Retrieval
I. Hunt, Mary M.
II. Wiebe, Peter H.
III. N00014-79-C-0071, NR 083-004

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